

allochronic

① ② ③ ④ ⑤

(D) *ova* poco gliss. ad lib. (... tout enchaîné ...) (loco) GUNIGUNI *poco* MPh ϕ

sax *pppp* *fff* [t-k] *fff* *fff* *ff* *ff*

fff *sempre decresc.*

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- play all 5 figures in the order given, then variations ad lib. (random order) on the 5 figures, creating a complex "contrapuntal" texture:
- 1) cresc. on held note each time faster and shorter
 - 2) shoot slaps off once in awhile at increasing distance
 - 3) always vary GUNIGUNI phrase length, register, breadth
 - 4) MPh each time a different dynamic level and contour
 - 5) slap either register; only sparsely (randomly)

molto rall.

poco gl.

FERR. pizz. 2-5x *ff* *sempre* *poco gl.* arco sul tasto randomly, every once in awhile *fff* *poco* (or no!) gliss

vn 1 IF sax = ϕ ; *ff* *sempre* *poco gl.* 2-5x *fff* I./II. 9-15" fingernail or pick: high on the string or behind the bridge *fff*

vn 2 IF sax = ϕ ; *ff* *sempre* *poco gl.* 2-5x *fff* I./II. 9-15" fingernail or pick: high on the string or behind the bridge *fff*

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(A)

♩=192-200 steadfast, plough onwards

FOLLOW THE LEADER

va *raucous!* pizz. ϕ 13-17x 3x 3-5x ["expose" yves] *sff* *sff* (vc) ϕ ϕ ϕ

vc *raucous!* pizz. ϕ 13-17x 3x 3-5x ["expose" yves] *sff* ϕ 9-13x arco III. *fff* *fff*